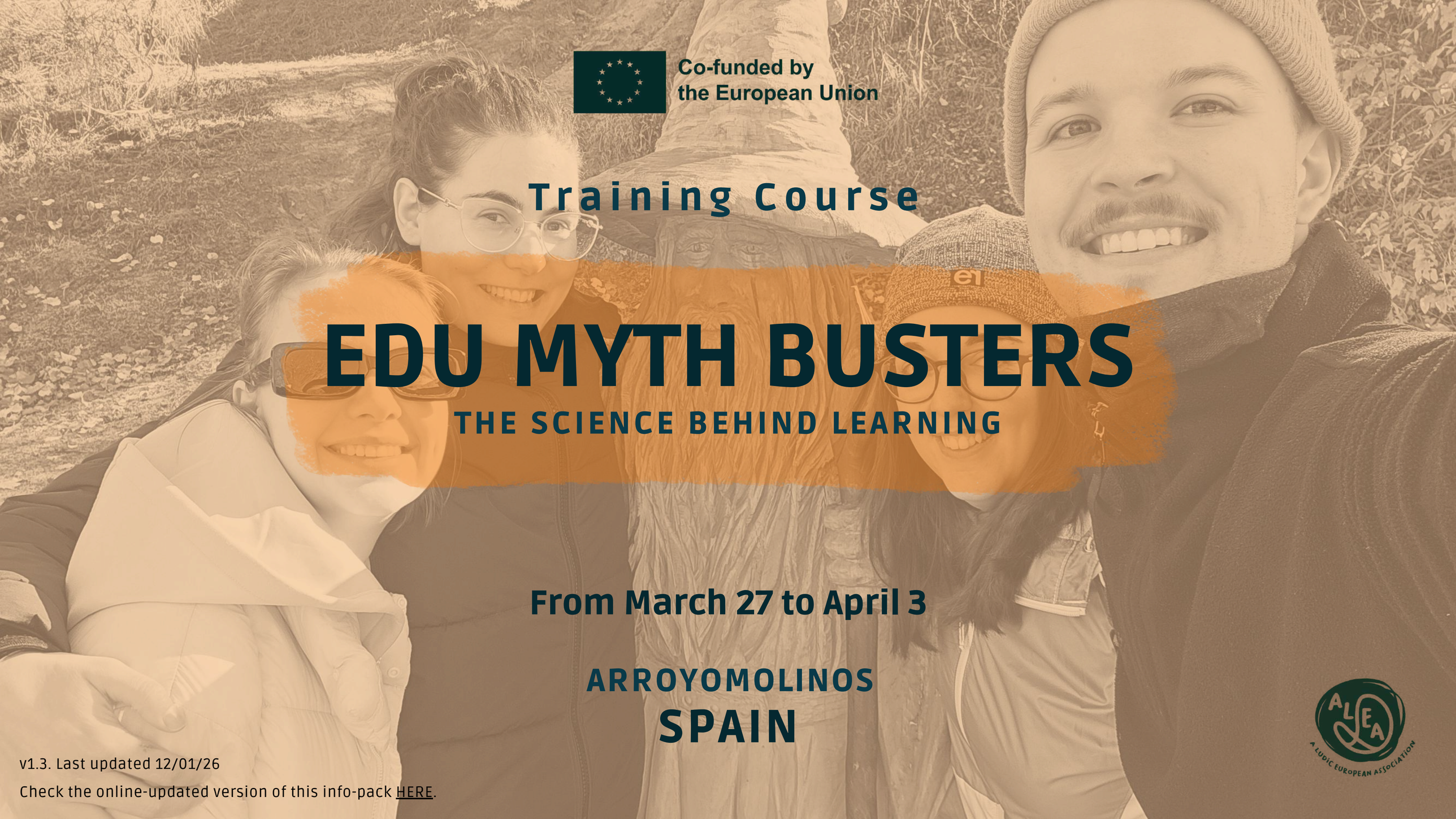

Co-funded by
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Training Course

EDU MYTH BUSTERS

THE SCIENCE BEHIND LEARNING

From March 27 to April 3

ARROYOMOLINOS
SPAIN

ALEA
A LUDIC EUROPEAN ASSOCIATION

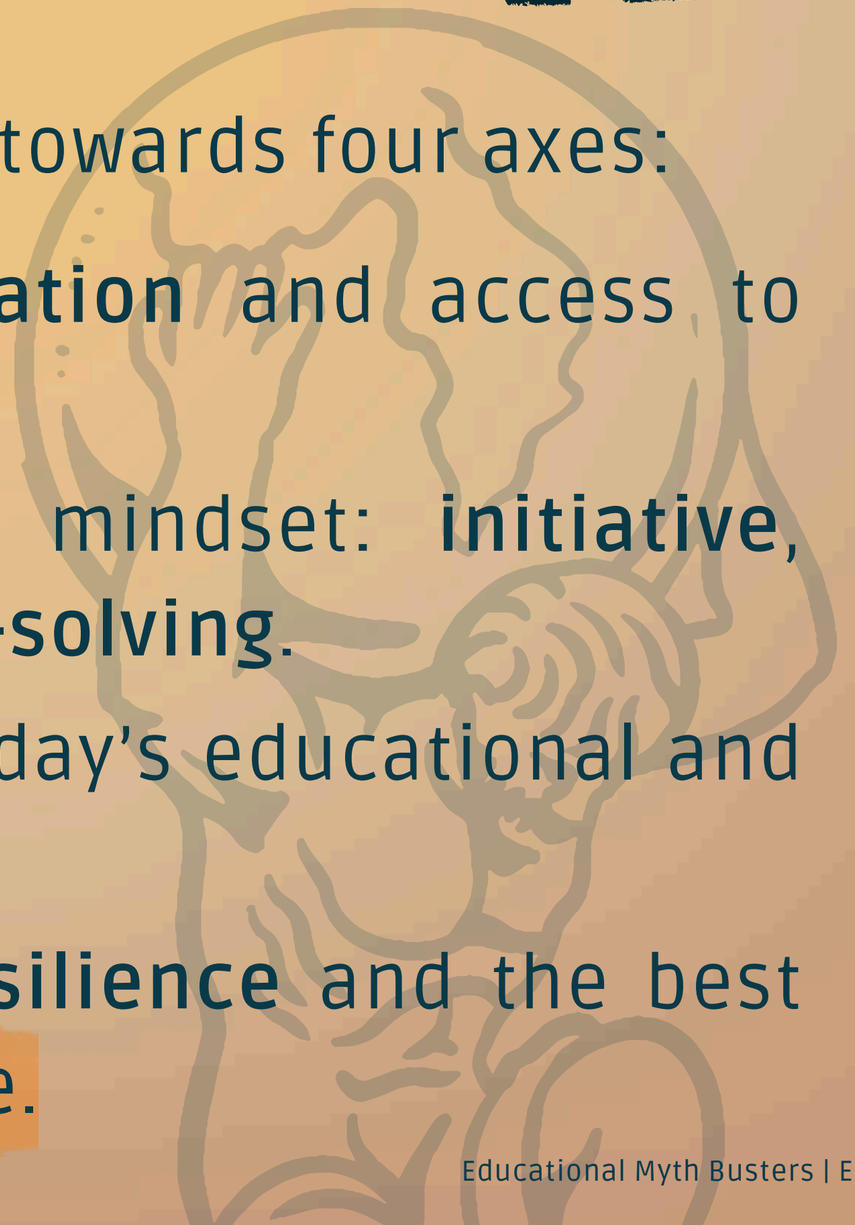
v1.3. Last updated 12/01/26

Check the online-updated version of this info-pack HERE.

OUR GOALS

You will learn to **empower the youth** towards four axes:

1. Promoting active **civic participation** and access to **European** learning opportunities.
2. Developing an **entrepreneurial** mindset: **initiative**, **adaptability**, and proactive **problem-solving**.
3. Building **AI literacy** to navigate today's educational and professional tools.
4. Promoting a **growth mindset**: **resilience** and the best **strategies** to overcome self-sabotage.



HAVE YOU EVER WONDERED...?

- Can I be a more inclusive and effective youth worker?
- Should I promote the use of AI? Is it wrong?
- When it comes to teaching... anything goes?
- Are there people with the same questions I have somewhere in **Europe**?

If the answer is YES,
this project is for you!

EDU MYTH BUSTERS GATHERS 20 YOUTH WORKERS WITH AN INTEREST IN THE TOPIC FROM: CZECHIA, GREECE, ITALY, LITHUANIA & SPAIN

EXPECTED IMPACT

FACTS

MYTHS

- ✓ Empowered youth professionals who can recognise and implement science-backed educational methodologies.
- ✓ Enhanced non-formal education via open source co-creation + increase in opportunities' visibility.
- ✓ Strengthened international cooperation for future collaborations into Erasmus+ or other EU opportunities.

Participating in **Edu Myth Busters requires** to share the knowledge you gain with your country and community.

IS THIS PROJECT FOR ME?

YOUR COMMITMENTS:

BEFORE THE IMPLEMENTATION:

- Participating in the design of the implementation of the project. Our main discussion hub will be Discord. You shall:
  - Attend the online meetings.
  - Participate in the proposed online dynamics.

DURING THE IMPLEMENTATION:

- Co-create some learning resources.
- Co-lead one of the activities.
- Follow along with the rules of the venue, project and the ones decided by the group

We will support you on that!

AFTER THE IMPLEMENTATION:

- Help translate some resources into your country's language!
- One follow-up activity (a workshop for youth, a training session for colleagues, or integrating new tools into existing programs).

- SOCIAL MEDIA POSTS
- PODCASTS, REELS
- LOCAL ACTIVITIES

PARTNERS

A Ludic European Association (SPAIN)

ICM Jindřichův Hradec z.s. (CZECHIA)

Empower MKO (GREECE)

Europamente ETS (ITALY)

Viziju saltinis (LITHUANIA)

We will choose ~ 4 participants per country, with a focus on gender balance at priorizing those with fewer opportunities

PARTICIPANT PROFILE

Active, proactive professionals and volunteers, specialised in supporting marginalised and vulnerable youth populations.

TARGET

Youth workers, educators, non-profit organizations, people involved in youth field, teaching & volunteers interested in the topic.

*An intermediate level of ENGLISH is required

VENUE: ARROYOMOLINOS, MADRID

Arroyomolinos is located about 29 km southwest of downtown Madrid. With a population exceeding 34,000, it features a mix of historic sites and modern residential areas amid rolling hills and arroyos (streams).

- Most workshops and activities will take place in ALEA'S HUB: **ARTISTIC Espacio Cultural**.

3 meals a day & **2 coffee breaks** will be provided. All is **covered** by the **Erasmus+** program

- We will sleep at **El Gaitero, a hotel with rooms** for 2-3 people with private bathrooms.

HOW TO ARRIVE?

MADRID AIRPORT

If you are coming from abroad, find a connection to **Adolfo Suárez-Barajas Airport** (Madrid).

METRO

Take the metro from any terminal, **L8** to **Nuevos Ministerios**, and there change to **L10** to **Cuatro Vientos** without getting out of the metro.

BUS

When you get off the metro, take **bus 495** Av. Fuenlabrada-Urb Los Olivos and after **9 stops** get off at **Crta.Fuenlabrada-Serranillos.**

ARROYOMOLINOS

After a **3-minute walk**, you will have arrived at **“Espacio Cultural Artistic”.**

OUR TEAM

JOSE @jocamux

A game designer inspired by Maths, Theatre, Learning Science, and any combination of those. He is also a professor at uni, a speaker at video game conferences, a GAME DEV mentor, and a Didactics researcher.

SILVIA @theladysil

Coordinator of Erasmus+ projects and **youth worker**. Many years of experience working in **non-formal education** and with young people in **rural communities** & **associationism**.

IG:@ALEA.SPAIN

Participants are able to travel 1-2 days **before**, OR 1-2 days **after** the project dates. But accommodation will not be covered on those days.

GREECE, LITHUANIA	**395 €**
CZECHIA, ITALY	**309 €**
SPAIN*	**56 €**

Whenever **green travel** is eligible, it is required.

*That budget is with green travel: low-emissions means of transport for the main part of the travel, such as bus, train or car-pooling.

TRAVEL REIMBURSEMENT

Reimbursement will be made **in JUNE 2026** by bank transfer. All tickets and boarding passes must be **kept in original and/or pdf format**.

Do **NOT purchase tickets** until you have confirmation from the sending organization.

SELECTION PROCESS

1. Fill out the **form** explaining your **personal interest** in the project, how you can **benefit from it**, and how you can **contribute** to it.

2. **ALEA** will choose the **best representatives of their country** to participate to the training course.

3. All communication **before**, **during**, and **after** the project will be done through **DISCORD**. We will have preparatory activities + **video call** on this server!

WHAT TO BRING

- **European Health Insurance Card** or any other travel/health insurance.
- **Comfortable clothes and shoes**, appropriate to the weather.
- It is **desirable** to have at least one of the following devices: **A laptop, iPad, smartphone** (for the activities)
- Any **personal** item you may need.
- **Typical food** from your country for the **INTERCULTURAL NIGHT.**
- **Passport, ID, travel tickets / boarding passes!!**

DISCLAIMER:
Failure to participate in at least 80% of the sessions and program content, or inappropriate behavior, will be grounds for being asked to leave the project and for travel expenses not being reimbursed.

We are thrilled about this project and can't wait to meet you. If you feel this is the kind of project that motivates you, and you are excited about it, please fill in the form (link below)

IF YOU WANT TO BE A PARTICIPANT: **CLICK HERE**

Contact: aleaspain@proton.me

No participation fee

EVERYTHING IS COVERED BY THE EUROPEAN UNION

EDUCATION MYTH BUSTERS - 2025-1-ES02-KA153-YOU-000300636

Organised by:

ALEA
A LUDIC EUROPEAN ASSOCIATION

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